## **Description of Student-Motivated Activity or Project**

A student-initiated performance reflects a unique endeavor in response to a school assignment or an independent effort outside of school.

Extracurricular Activities: A student may demonstrate evidence of advanced learning capabilities in out-ofschool programs or events. The achievement should represent significant or exemplary performance, not merely participation.

Original Project: A unique student-initiated endeavor in an area of personal interest is related to school or out-of-school activities. Examples would be a community service project or published original writing.

## **Student Form**

Please respond to the following questions and describe the extracurricular activity or original project that you think best shows your ability and strengths. This information will be included on the Student Profile compiled by the school's Advanced Academics Review and Referral Team. It may be completed independently by the student or with assistance. Use additional paper if needed. Student's Name School Subject area(s) Date Signature of person completing this form Please answer the following questions on a separate paper. 1. What is the activity or project? Briefly tell what it looks like and how it works. You may turn in the project itself or attach photographs/submit video(s). 2. How and why did you become interested in doing the activity or project? 3. How did you plan and organize your time and materials? How long did you work on the project? 4. What were some obstacles or challenges that you had to master in order to be successful? 5. Describe how independently you were able to work. How much and what kind of adult help did you need? 6. What is the most important learning you enjoyed as a result of the project? What would you

change if you could do it over?

## **Student-Motivated Activity or Project Checklist**

	Grade	GradeSubject				
Activity/Project		Date				
rections: Rate the performance	indicators that apply to the activity or project using  4 = Clearly Evident  3 = Evident  2 = Somewhat Evident  1 = Not evident	the follo	owing sca	ıle:		
	MANCE INDICATORS	4	3	2	1	
	ites Evidence of Learning				ı	
• Demonstrates breadth	or complexity					
<ul> <li>Applies interrelated co</li> </ul>	ncepts and generalizations					
<ul> <li>Demonstrates understa</li> </ul>	nding beyond age-level expectations					
CREATIVITY: Unique I	Development of Ideas					
• Exercises flexibility in	thinking; explores alternatives					
Demonstrates an origin	nal perspective					
• Uses elaboration and r	ich expression of detail					
FORM: Distinctive Appl	ication of Materials and Ideas		•			
• Uses materials and des	ign in resourceful or original ways					
Demonstrates risk-taki	ng with newly learned or innovative ideas					
Reflects a level of qua	lity beyond expectations for the age level					
ORGANIZATION: Plan	nning and Presentation of Ideas			•		
Reflects commitment of	of time, effort, and energy					
Shows planning and pr	reparation					
Demonstrates critical e	evaluation					
• Demonstrates entited (						